STA 9890 - Statistical Learning for Data Mining

In-Class Test 1

This is a closed-note, closed-book exam.

You may not use any external resources other than a (non-phone) calculator.

Name: ____

Instructions

This exam will be graded out of **100 points**.

This exam is divided into three sections:

- True/False (30 points; 10 questions at three points each)
- Short Answer (50 points; 10 questions at five points each)
- Mathematics of Machine Learning (20 points; one long question in 4 parts)

You have one hour to complete this exam from the time the instructor says to begin. The instructor will give time warnings at: 30 minutes, 15 minutes, 5 minutes, and 1 minute.

When the instructor announces the end of the exam, you must stop **immediately**. Continuing to work past the time limit may be considered an academic integrity violation.

Write your name on the line above *now* before the exam begins.

Each question has a dedicated answer space. Place all answers in the relevant spot. Answers that are not clearly marked in the correct location **will not** receive full credit. Partial credit may be given at the instructor's discretion.

Mark and write your answers clearly: if I cannot easily identify and read your intended answer, you may not get credit for it.

Additional pages for scratch work are included at the end of the exam packet.

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True/False: 30 points total at 3 points each

For each question, **CIRCLE** your answer(s).

TF1. True/False: Linear regression is a supervised learning method because it has a matrix of features $\boldsymbol{X} \in \mathbb{R}^{n \times p}$ and a vector of responses $\boldsymbol{y} \in \mathbb{R}^{n}$ which we attempt to predict using \boldsymbol{X} .

TRUE FALSE

TF2. True/False: Models with higher training error always have higher test error.

TRUE FALSE

TF3. True/False: For the same level of sparsity, best subsets provides smaller training error than the lasso.

TRUE FALSE

TF4. True/False: Because kernel methods are more flexible than pure linear models, they always provide in-sample (training) error improvements.

TRUE FALSE

TF5. True/False: OLS finds the linear model with the lowest test MSE.

TRUE FALSE

TF6. True/False: When cross-validation is used to select the optimal value of λ in lasso regression, the CV estimate of the out-of-sample (test) error of the selected model is unbiased because the cross-validation error is computed on an unseen 'hold-out' set and not on the training data.

TRUE FALSE

TF7. True/False: Ordinary least squares is BLUE when applied to a VAR (vector autoregressive = multivariate time series) model if the underlying data generating process is truly linear, the errors are mean zero and have constant variance (no 'heteroscedasticity').

TRUE FALSE

TF8. True/False: Reducing variance always increases bias.

TRUE FALSE

TF9. True/False: K-Nearest Neighbors can be used for regression and classification.

TRUE FALSE

TF10. True/False: Linear models are preferred in high-dimensional scenarios because they have a low bias.

TRUE FALSE

Short Answer: 50 points total at 5 points each

SA1. Give an example that demonstrates why the ℓ_0 -"norm" is not convex.

SA2. List three reasons we may choose to use a *sparse* model

SA3. Compare and contrast spline and kernel models. Give at least 2 key similarities ("compare") and 2 key differences ("contrast").

SA4. The *elastic net* is a combination of ridge and lasso regression:

$$\operatorname{arg\,min}_{\boldsymbol{\beta}} \frac{1}{2} \|\boldsymbol{y} - \boldsymbol{X}\boldsymbol{\beta}\|_{2}^{2} + \lambda_{1} \|\boldsymbol{\beta}\|_{1} + \frac{\lambda_{2}}{2} \|\boldsymbol{\beta}\|_{2}^{2}.$$

In the case where \boldsymbol{X} is the identity matrix, what is $\hat{\boldsymbol{\beta}}$ in terms of $\boldsymbol{y}, \lambda_1, \lambda_2$?

Hint: Note that the solution is the composition of the ridge and lasso shrinkage operators, applied in any order. That is, if the ridge and lasso shrinkage operators are $S_1(\cdot), S_2(\cdot)$, the solution will be of the form $S_1(S_2(\cdot)) = S_2(S_1(\cdot))$.

SA5. Name three advantages of *convexity* in formulating machine learning approaches.

SA6. In your own words, explain why use of a holdout set (or similar techniques) is important for choosing hyperparameters in machine learning.

SA7. Give two reasons why is the lasso preferred over best subsets for fitting linear models.

- SA8. Rank the following models in terms of (statistical) complexity with 1 being the lowest complexity and 5 being the highest: .
 - OLS
 - 1-Nearest Neighbor Regression
 - Cubic Spline Regression
 - Piecewise Cubic Polynomial Regression
 - Ridge Regression

SA9. On the first plot, draw a curve of typical training and test errors for a K-nearest neighbor regressor. On the second plot, darw a curve of typical bias and variance for K-NN regression.



SA10. On the first plot, draw a curve of typical training and test errors for ridge-regression. On the second plot, darw a curve of typical bias and variance for ridge regression.



Mathematics of Machine Learning: 20 points total

In this section, you will analyze so-called *generalized* ridge and lasso penalties. These methods apply the ridge or lasso penalties to something other than the vector of estimated coefficients $(\hat{\beta})$:

$$\arg\min_{\boldsymbol{\beta}} \frac{1}{2} \|\boldsymbol{y} - \boldsymbol{X}\boldsymbol{\beta}\|_{2}^{2} + \frac{\lambda}{2} \|\boldsymbol{D}\boldsymbol{\beta}\|_{2}^{2} \qquad (\text{Generalized Ridge})$$

$$\arg\min_{\boldsymbol{\beta}} \frac{1}{2} \|\boldsymbol{y} - \boldsymbol{X}\boldsymbol{\beta}\|_{2}^{2} + \lambda \|\boldsymbol{D}\boldsymbol{\beta}\|_{1} \qquad (\text{Generalized Lasso})$$

Most commonly, \boldsymbol{D} is taken to be some sort of first-or-second order difference matrix so that

$$\|\boldsymbol{D}_{1}\boldsymbol{\beta}\|_{2}^{2} = \sum_{i=1}^{p-1} (\beta_{i+1} - \beta_{i})^{2} \text{ and } \|\boldsymbol{D}_{1}\boldsymbol{\beta}\|_{1} = \sum_{i=1}^{p-1} |\beta_{i+1} - \beta_{i}| \qquad (\text{First order difference})$$

and

$$\|\boldsymbol{D}_{2}\boldsymbol{\beta}\|_{2}^{2} = \sum_{i=1}^{p-2} (\beta_{i+2} - 2\beta_{i+1} + \beta_{i})^{2} \text{ and } \|\boldsymbol{D}_{2}\boldsymbol{\beta}\|_{1} = \sum_{i=1}^{p-2} |\beta_{i+2} - 2\beta_{i+1} + \beta_{i}|$$
(2nd order difference)

but other choices are also popular.

MML1. By analyzing the stationarity (zero gradient) condition, derive the closed-form solution for generalized ridge regression (arbitrary D). Box your answer so that it is clearly identifiable. You may assume all relevant matrices are full-rank and/or invertible. (8 points)

Hint: Note that $\partial \| \boldsymbol{D} \boldsymbol{\beta} \|_2^2 / \partial \boldsymbol{\beta} = 2 \boldsymbol{D}^\top \boldsymbol{D} \boldsymbol{\beta}.$

MML2. In order to build intuition, let us consider the case where X = I and consider what happens when we change λ in the generalized lasso problem. On the following plot, I have drawn the vector of observation y (dots) as well as the D_1 -generalized lasso solution for $\lambda = 0$ (small dashes) and $\lambda = \infty$ (large dashes).

On the blank set of axes, draw the estimated $\hat{\boldsymbol{\beta}}$ vectors from the \boldsymbol{D}_1 -generalized lasso at a both 'small-ish' and 'large-ish' value of λ . Label each solution carefully. (4 points)



MML3. What is the relationship between D_2 -generalized ridge regression and spline methods? (4 points)

MML4. Describe a situation in which generalized ridge or generalized lasso regression would be appropriate. What value of D would you choose for your application? (4 points)

(Blank page for scratch work - not graded)

(Blank page for scratch work - not graded)